

| | Computing Systems and Networks | Data and Information | Programming A | Programming B | Creating Media | Creating Media |
|--------|----------------------------------|----------------------|---------------------------------|---------------------------|---------------------|----------------------|
| Year 1 | Technology Around Us | Grouping Data | Moving a Robot | Introduction to animation | Digital Painting | Digital Writing |
| Year 2 | Information Technology Around Us | Pictograms | Robot algorithms | Quizzes | Digital Photographs | Making Music |
| Year 3 | Connecting Computers | Branching Databases | Sequence in music | Events and actions | Desktop Publishing | Stop Frame Animation |
| Year 4 | The Internet | Data Logging | Repetition in shapes | Repetition in games | Audio Editing | Photo Editing |
| Year 5 | Sharing Information | Flat-file Databases | Selection in physical computing | Selection in quizzes | Vector Drawing | Video Editing |
| Year 6 | Communication | Spreadsheets | Variables in games | Sensing | 3D Modelling | Web Page Design |